



RULES & REGULATIONS

The Senior Stars Hockey League is played according to the rules of USA Hockey, except where noted. Monte Carlo Management LLC (MCM) officiates all SSSL Games. They are an independent organization of ice hockey officials who are sanctioned by USA Hockey to officiate games in the Dallas/Ft. Worth area. The rules of the SSSL may be modified, changed or altered at any time if the StarCenter Management Staff deems the change is in the best interest of the league(s). All league stats and standings will be kept via HockeyShift and will be available on dallasstars.com/starcenters.

Body checking is not permitted in the SSSL (see rule on page 7). The SSSL honors USA Hockey suspensions from other leagues and on a best effort basis, will not allow players not in good standing (either for rules violations or unpaid debts), to participate in the SSSL until they return to good standing. Monies and/or fees will not be refunded for periods of time when players and/or teams are suspended.

SECTION 1: THE RINK

Arena Property:

Any player caught causing damage to the StarCenter property, on or off the ice, will be fined commensurate with the damage. Player will be suspended by the league until the fine is paid in full.

After all games, players are responsible for cleaning up all trash in their respective locker room(s).

Alcohol, Containers and Smoking:

Alcoholic beverages and/or glass containers are prohibited on StarCenter premises. Failure to comply will result in disciplinary action against the offending individuals, including possible suspension from the league. This rule applies to the dressing rooms, player area, parking lot, grounds and restaurant/bar area (Alcoholic beverages are not allowed to be brought into the restaurant/bar area). Smoking (traditional and e-cigarettes) is not permitted in any StarCenter facility. However, chewing tobacco is allowed inside of the dressing rooms. All chew must be spit into a sealable container and disposed of properly. Chew is not to be disposed of in toilets, on the floor, or in the showers

Weapons:

Per HB910 "Pursuant to Section 30.06, Penal Code (trespass by license holder with a concealed handgun), a person licensed under Subchapter H, Chapter 411, Government Code (handgun licensing law), may not enter this property with a concealed handgun".

Personal Property:

The league accepts no responsibility for lost or stolen personal property. We strongly suggest that no valuables be taken into the arena. It is in your best interest to keep your team's locker room locked during your game.

Accidents:

All accidents must be reported to the Manger on Duty immediately after the accident has occurred.

SECTION 2: TEAMS**Age Requirement:**

Players must be 18 years of age as of the start date of that current season.

Free Agents:

If a team registers prior to the beginning of the season and by the set registration date with all their members rostered (14-20 players), the team paid in full, and all of their USA Hockey registrations in, free agents will not be assigned to their team by the StarCenters. If a team does not complete these requirements, management has the right to assign any free agent onto their team throughout the season.

Substitute Goaltenders and Goaltender Injury:

If your goaltender is unable to make your game, it is the team's responsibility to find a substitute goaltender. Substitute goaltenders may only play with the approval of StarCenter Management. We will be implementing a new procedure for sub-goaltenders; there will now be a sub goalie list that will be given to the front desks at all StarCenters. From now on, if you are using a sub goalie, he/she will need to be pre-approved with a USA Hockey number, be registered in the StarCenter's MaxGalaxy database and must be on this list upon arrival to the rink. They will check-in with the front desk staff and tell them they are a subbing as a goalie for "Team X". If they are on the list they will be allowed to play, if they are not then they will not be allowed to play.

If a goaltender goes to the player's bench due to injury or is ejected from the game, he shall retire from the ice and his place shall be taken by an alternate goaltender and no warm-up will be permitted. In the cases where an alternate goaltender is not dressed, the injured goaltender will be allowed 10 minutes to recuperate. If the goaltender is not able to return to play, the team will have 10 minutes to dress a player in the goalie gear or they may decide to play with 6 skaters. At the 10-minute mark, the puck will be dropped and play will continue regardless if the new goalie is ready or not. The player who is dressing as an emergency goalie does not have to be registered as a goalie if he is currently registered on that team's roster.

Playoffs (A, B, C, and D Divisions only):

In the playoffs, a team may pick up any playoff eligible goaltender, as a spare, from the division that team is playing in or lower. Bottom divisions can select from the same division or one division higher. Any goaltender that qualifies for playoffs on two (2) teams in different divisions

in considered a higher division goaltender for the purposes of sparing. This goaltender is still allowed to play on the lower ranking team that the goaltender is qualified for.

Playoffs will follow the 2 game playoff format that is attached.

Team Sweater Conflicts:

All players must wear matching sweaters and be numbered uniquely. Each team must have a home set and an away set of jerseys to avoid conflict of team colors. No taped on numbers will be allowed. Home teams will wear light colored jerseys, away teams will wear dark colored jerseys.

Roster:

Teams may have a roster no less than 14 players and up to 20 players. Players may not be added to the roster once 60% of that team's games have been played. Exceptions may be made on a case-by-case basis to replace players suffering season ending injuries or players who have moved out of the area. No exceptions will be made after 75% of that team's schedule has been completed. The league requires 72-hour notice to add a player to the roster; no player will be allowed to play if he/she has not been officially rostered with proper notice to the league. Players must have appeared on the score sheet and played in a minimum of 25% of that team's games to be eligible to play in the playoffs.

Ineligible Players:

Only players registered with the league may participate. Use of an ineligible player will result in a one (1) game suspension of the Team Coordinator and a 1-0 forfeit by the offending team. Any player arriving after the second period has begun, will not be allowed to participate. All players participating in the Senior Stars Hockey League must be 18 years of age or older, have proof of current USAH membership and have a signed DPSC waiver on file. There are no exceptions.

Leveling:

Leveling within the divisions of the SSSL requires a group effort between the Hockey Department, as well as the Team Coordinators within their respective divisions. It is up to the Team Coordinators to maintain an appropriately-skilled roster that is suitable for the division in which his/her team plays.

Players will only be permitted to play in one division above their registered team. The Hockey Department reserves the right to suspend a player from a season indefinitely and to keep the registration fees of any player caught playing in a division lower than what they qualify for. If a team is caught rostering players that inappropriate for their division, the team coordinator will be issued a 3-game suspension.

Ex #1: Jon Smith playing in the B division will not be allowed to play in C division. He would only be permitted to play in the B division or the A division.

Check-In Procedures:

Every player participating in the SSSL will be required to check in before each game. Players will check in at the Front Desk/Information Desk of the StarCenter where their game is being

held. Players will be required to show a Photo ID to the Desk Manager; a Driver's License will be sufficient. Once checked in, the Player will initial the score sheet next to his/her name.

Scorekeepers will be given the scoresheet once warm-ups begin. Anyone who has not initialed the sheet will be considered absent for the game. If an individual arrives late due to traffic, weather or other inclement incident, he/she will be permitted to join his/her team after the game has started when the following takes place:

- 1) Player shows Photo ID to the scorekeeper,
- 2) Scorekeeper verifies that he/she is a member of one of the Teams playing,
- 3) Player initials score sheet, validating attendance for that game.

Please note that NO players can be added to the roster at game time; all rosters must be submitted to a rink's Hockey Program Manager 72 hours before the start of the game.

Injured Players:

If a player is cut during a game and blood is drawn, the player must leave the ice to clean and bandage the wound, prior to being allowed to continue playing in the game.

Outstanding Fees:

Any SSSL registration fee that is not remitted in full by the end of your agreed-upon payment schedule will result in the player being suspended from ALL future games. Player's name will be submitted to TAHA for addition to the Outstanding Debt List, making the player ineligible to play within any other league within the auspices of TAHA until all outstanding balances have been paid. In addition to the unpaid player, the Team Coordinator will also be suspended from ALL future games until payment has been collected, as it is the expectation of Team Coordinators to ensure all team members have paid based on the 14 paid player rule.

SECTION 3: PROTECTIVE EQUIPMENT

Mandatory Equipment:

- Helmet
- Skates Stick
- Gloves
- Hockey Pants
- Elbow Pads
- Shin Pads
- Shoulder Pads
- Visor – D League and below (Must be worn properly and below your sight line)

Highly Recommended:

- Full Face Shield
- Mouthpiece

Helmets:

USA Hockey Approved Helmets must be worn on the ice at all times. This includes during warm-ups and on the bench during the game.

SECTION 4: PLAYING RULES**Length of Game:**

All games will be assigned to 60-minute time slots where a 3 min warm-up and three (3) 13-minute stop time periods will be played.

Run time will occur when there is a 5-goal lead at any point during the third period or 10 penalties occur during a game, regardless of the period. In the event that a game is being played in an unsafe manner, the referee, at his/her discretion, can end the game at any point. A full report must then be forwarded to the league manager.

Forfeited Games:

All teams must dress a minimum of 5 skaters and 1 goaltender OR 6 skaters and no goaltender. Teams are expected to be ready to play at the scheduled start of their game. The scorekeeper will start a 3-minute warm up clock as soon as the Zamboni doors are closed; if the game is ahead of schedule, the warm-up clock will start at the scheduled time. The clock will be started regardless of whether players are on the ice or not. The game will start within 1 minute of the end of the warm-up period. If a team is not ready to start at that time, it will be charged with its time out. After the time out, the game will start. Teams that are not ready at that time will be forced to forfeit the game.

It is the responsibility of the team to ensure that any player, who has been ejected, suspended, or expelled for any reason, leaves the ice immediately. Failure to do so will result in a team forfeit.

Time Outs:

Each team is permitted to one (1) 60-second time out per game. There will be no timeouts in running time games

Overtime – Regular Season and Playoffs:

If the game is tied at the end of three periods, the teams will proceed directly to a three person shootout to determine the winner. The winning team will be awarded two points in the standings and the losing team receiving one point.

Skill Level/Balancing of Teams:

At any point during the season, the SSSL reserves the right to move player(s) and/or team(s) to a different division based on skill level or prohibit individual players from the league.

Ties in Standings between Two (2) Teams:

In the event of a tie in the standings after the regular season between two (2) teams, final results will be decided by:

- a) Most Wins
- b) Head to Head record between tied teams
- c) Highest Goal Differential (Goals scored minus Goals against)

- d) Fewest Penalty Minutes
- e) Fewest goals against in all Games
- f) Fewest Penalty Minutes in all Games
- g) Coin Flip

Ties in Standings between Three (3) Teams:

In the event of a tie in the standings after the regular season between three (3) teams, final results will be decided by:

- a) Most Wins
- b) Head to Head record between tied teams
- c) Highest Goal Differential (Goals scored minus Goals against)
- d) Fewest Penalty Minutes
- e) Fewest goals against in all Games
- f) Fewest Penalty Minutes in all Games
- g) Coin Flip

USA Hockey Progressive Suspensions:

(Note) USA Hockey is committed to providing a safe and fair environment for all participants. While the vast majority of players participate within the rules and respect the game and their opponents, USA Hockey recognizes the need to hold those players and coaches deemed to be repeat offenders accountable for their actions. Beginning with the 2014-15 playing season, the Progressive Suspensions rule will take affect nationally.

(a) Any player who receives their third major penalty during the same season for any combination of aggressive infractions listed below shall receive an additional three-game suspension. For any player who receives their fourth major penalty in this category, the player shall receive an additional five-game suspension. Any player who receives their fifth major penalty in this category during the same season shall be suspended until a hearing is conducted by the proper authorities (USA Hockey Affiliate). These designated game suspensions shall be in addition to any other suspensions imposed through the official playing rules. The aggressive infractions that fit into this category are:

- Rule 603 Boarding
- Rule 604 Body Checking (Body Contact categories)
- Rule 606 Butt-Ending
- Rule 607 Charging
- Rule 608 Checking From Behind
- Rule 609 Cross-Checking
- Rule 611 Elbowing
- Rule 619 Head-Butting
- Rule 620 Head Contact
- Rule 621 High Stick
- Rule 627 Kicking
- Rule 628 Kneeing
- Rule 634 Slashing
- Rule 635 Spearing
- Rule 639 Tripping/Clipping/Leg Checking
- Rule 640 Unnecessary Roughness (Roughing)

(Note) A separate progressive suspension rule for Fighting is covered under Rule 615(f) Fighting.

(b) Any team that receives three major penalties in the same game shall have its coordinator suspended for the next game of that team. For any subsequent game where that team receives three or more major penalties in the same game, the coordinator shall serve a three-game suspension. For a third game with three or more major penalties by the same team during the same season, the coordinator shall be suspended indefinitely until a hearing has been conducted by the proper authorities (USA Hockey Affiliate).

(Note) The role of the Official is to enforce all playing rules at all times and they are expected to strictly enforce playing rules that fall under the aggressive infraction category. Players and coaches must be held accountable for dangerous actions and the onus is on them to teach and play the game within the rules. Officials are required to submit a game report immediately following the game for any major penalty falling in the aggressive infraction category, game misconduct or match penalty that is assessed.

Fighting:

In leagues A-D2, any player that receives a fighting major will be suspended from the league for six games. A second fighting offense within the calendar year will result in a twelve (12) game suspension. There will be no refunds or credits given for being dismissed from the season due to a fighting major. If the referee deems it enough of a fight to be classified as a fighting major on the scoresheet, that is qualification for removal of the league.

A fighting major assessed during a playoff game will result in a six game suspension. If a fight occurs during game 1 of playoffs, that player will be suspended for game 2 as well as five games to be served upon his/her next registered season. If a fight occurs during game 2 of playoffs, that player will be suspended for six (6) games of his/her next registered season. A player is not eligible to serve the said games (6) until they are a rostered player.

Any player that fights outside of the playing surface and on StarCenter property will be dismissed for the remainder of the season. A second fight occurring off the playing surface and on StarCenter property will result in dismissal from any SSHL league for 5 years.

Abuse of Officials:

Any player receiving an abuse of official penalty will receive a two (2) game suspension. The official will assess misconducts on a game-by-game basis. Any player who commits the following actions will be up for suspension:

1. Disputes the rulings of any official.
2. Taunts or incites an official.
3. Physically interfering with an official.
4. Using obscene, profane or abusive language to an official.

Body Checking Rule:

Body Checking is not permitted during SSHL play. Any player that is penalized for body checking will receive a double minor (4 minute penalty). The interpretation of the call will be at the referee's discretion.

Abuse of Officials: Zero Tolerance Policy

Management has the right to refuse play of the upcoming game or for future games for any player who threatens or using obscene/abusive language to any member of the StarCenter staff.

Management Rights:

Management has the right to align teams or change teams in any particular skill level, as well as suspend players that are not displaying the appropriate behavior that reflects the image of the Senior Stars Hockey League.

Game Ejection:

Any player receiving three (3) minor penalties will receive a game ejection penalty. Double Minor penalties will count as TWO penalties for the purposes of the 3 penalties in one game rule, except as indicated above. Any minor penalty assessed with a misconduct penalty will also count as two penalties. If a goaltender receives a game ejection for penalties, the goaltender will be allowed to stay in the game, and then will be suspended for the next scheduled game.

A repetition in game ejections for any player or team can result in suspension.

Match Penalties:

Any player receiving a Match Penalty will be immediately suspended from all USAH activity pending a hearing in front of the Texas Amateur Hockey Association Disciplinary Committee. The TAHA Disciplinary Committee convenes the first Tuesday of each month and players will be suspended until the hearing takes place.

Best Interest of the League:

The StarCenter reserves the right to modify, change or add rules at any time if it is deemed in the best interest of the SSSL. These rules include, but are not limited to, playing rules, eligibility rules and rosters.

SSHL PLAYOFF SERIES FORMAT**4 Team League**

The playoff format for a four team league will consist of each team playing two playoff games. The highest ranking team from the regular season team will play the lowest ranking team from the regular season. The two remaining teams will play each other. The winners of those two games, regardless of previous season ranking, will play each other for the league championship. The two losing teams will play for third place.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner

Game 2

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be four game slots reserved with the facility.

5 Team League

The playoff format for a five team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place ranking team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship.

The two losing teams will play the fifth ranked team each one time.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Championship Game: Winner Game #1 vs. Winner

Game #2 Game 4: Loser Game 1 vs. #5

Game 5: Loser Game 2 vs. #5

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be five game slots reserved with the facility.

6 Team League

The playoff format for a six team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place ranking team from the regular season. The second place team and the third place team will then play each other. These two games will determine who plays for the league championship.

The fifth and sixth place teams will play each other. The losing team with the higher rank will then play the fifth place team. The lower ranked losing team will then play the sixth place team.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Championship Game: Winner Game 1 vs. Winner

Game 2 Game 4: #5 vs. #6

Game 5: Higher Ranked Loser

vs. #5 Game 6: Lower Ranked

Loser vs. # 6

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be six game slots reserved with the facility.

7 Team League

The playoff format for a seven team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship. The two losing teams will then play each other to determine third place.

Each of the remaining teams will play each other one time for a best of the rest round robin. The fifth place team will play the sixth place team. The fifth place team will then play the seventh place team. The sixth place will then play the seventh place team. It does not matter the order the games are played for these.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner

Game 2 Game 5: #5 vs. #6

Game 6: #5 vs. #7

Game 7: #6 vs. #7

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be seven game slots reserved with the facility.

8 Team League

The playoff format for an eight team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship. The two losing teams will then play each other to determine third place.

The four remaining teams will do a similar bracket to the championship bracket. The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will play each other. The two losing teams will play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game

2 Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be eight game slots reserved with the facility.

9 Team League

The playoff format for a nine team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth place team from the regular season team will play the eighth place team from the regular season. The sixth place team and the seventh place team will play each other. The winners of those two games will then play each other. The two losing teams will then play the ninth ranked team one time.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. #9

Game 9: Loser Game 6 vs. #9

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be nine game slots reserved with the facility.

10 Team League

The playoff format for a ten team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The remaining six teams will play in a best of the rest round robin broken into two, three team round robins. The fifth place team will play the sixth place team. The fifth place team will then play the seventh place team. The sixth place will then play the seventh place team. It does not matter the order the games are played for these.

The eighth place team will play the ninth place team. The eighth place team will then play the tenth place team. The ninth place team will then play the tenth place team.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #6

Game 6: #5 vs. #7
Game 7: #6 vs. #7
Game 8: #8 vs. #9
Game 9: #8 vs. #10
Game 10: #9 vs. #10

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be 10 game slots reserved with the facility.

11 Team League

The playoff format for an eleven team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will play each other. The two losing teams will play each other.

Each of the remaining teams will play each other one time for a best of the rest round robin. The ninth place team will play the tenth place team. The ninth place team will then play the eleventh place team. The tenth place will then play the eleventh place team. It does not matter the order the games are played for these.

Game 1: #1 vs. #4
Game 2: #2 vs. #3
Third Place Game: Loser Game 1 vs. Loser Game 2
Championship Game: Winner Game 1 vs. Winner Game 2
Game 5: #5 vs. #8
Game 6: #6 vs. #7
Game 7: Winner Game 5 vs. Winner Game 6
Game 8: Loser Game 5 vs. Loser Game 6
Game 9: #9 vs. #10
Game 10: #9 vs. #11
Game 11: #10 vs. #11

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be eleven game slots reserved with the facility.

12 Team League

The playoff format for a twelve team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The

two losing teams will then play each other to determine third place.

The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will play each other. The two losing teams will then play each other.

The ninth place team will play the twelfth place team. The tenth place team will play the eleventh place team. The two winning teams will play each other. The two losing teams will then play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game

2 Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner game 10

Game 12: Loser Game 9 vs. Loser Game 10

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be twelve game slots reserved with the facility.

13 Team League

The playoff format for a thirteen team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will then play each other. The two losing teams will then play each other.

The ninth place team will play the twelfth place team. The tenth place team will play the eleventh place team. The winner of those two games will then play each other. The two losing teams will then play the thirteenth place team one time each.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game

2 Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 1: #1 vs. #4

Game 9: #9 vs. #12

Game 10: #10 vs. #11
Game 11: Winner Game 9 vs. Winner Game 10
Game 12: Loser Game 9 vs. #13
Game 13: Loser Game 10 vs. #13

*The team with the higher ranking will be considered home for all games.
**To complete these, there will need to be thirteen game slots reserved with the facility.

14 Team League

The playoff format for a fourteen team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will then play each other. The two losing teams will then play each other.

The ninth place team will play the tenth place team. The ninth place team will then play the eleventh place team. The tenth place team will play the eleventh place team.

The twelfth place team will play the thirteenth place team. The twelfth place team will then play the fourteenth place team. The thirteenth and fourteenth place teams will then play each other.

Game 1: #1 vs. #4
Game 2: #2 vs. #3
Third Place Game: Loser Game 1 vs. Loser Game 2
Championship Game: Winner Game 1 vs. Winner Game 2
Game 5: #5 vs. #8
Game 6: #6 vs. #7
Game 7: Winner Game 5 vs. Winner Game 6
Game 8: Loser Game 5 vs. Loser Game 6
Game 9: #9 vs. #10
Game 10: #9 vs. #11
Game 11: #10 vs. #11
Game 12: #12 vs. #13
Game 13: #12 vs. #14
Game 14: #13 vs. #14

*The team with the higher ranking will be considered home for all games.
**To complete these, there will need to be fourteen game slots reserved with the facility.

15 Team League

The playoff format for a fifteen team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will play each other. The two losing teams will play each other.

The ninth place team will play the twelfth place team. The tenth place team will then play the eleventh place team. The winners of those two games will then play each other. The two losing teams will then play each other.

The thirteenth place team will play the fourteenth place team. The thirteenth place team will then play the fifteenth place team. The fourteenth place team will then play the fifteenth place team.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game 2

Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner Game 10

Game 12: Loser Game 9 vs. Loser Game 10

Game 13: #13 vs. #14

Game 14: #13 vs. #15

Game 15: #14 vs. #15

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be fourteen game slots reserved with the facility.

16 Team League

The playoff format for a sixteen team league will consist of each team playing two playoff games.

The highest ranking team from the regular season team will play the fourth place team from the regular season. The second place team and the third place team will play each other. These two games will determine who plays for the league championship, with the two winning teams playing each other. The two losing teams will then play each other to determine third place.

The fifth place team will play the eighth place team. The sixth place team will play the seventh place team. The two winning teams will play each other. The two losing teams will play each other.

The ninth place team will play the twelfth place team. The tenth place team will play the eleventh place team. The two winning teams will play each other. The two losing teams will play each other.

The thirteenth place team will play the sixteenth place team. The fourteenth place team will play the fifteenth place team. The winner of those two games will then play each other. The two losing teams will then play each other.

Game 1: #1 vs. #4

Game 2: #2 vs. #3

Third Place Game: Loser Game 1 vs. Loser Game 2

Championship Game: Winner Game 1 vs. Winner Game

2 Game 5: #5 vs. #8

Game 6: #6 vs. #7

Game 7: Winner Game 5 vs. Winner Game 6

Game 8: Loser Game 5 vs. Loser Game 6

Game 9: #9 vs. #12

Game 10: #10 vs. #11

Game 11: Winner Game 9 vs. Winner game 10

Game 12: Loser Game 9 vs. Loser Game 10

Game 13: #13 vs. #16

Game 14: #14 vs. #15

Game 15: Winner Game 13 vs. Winner Game 14

Game 16: Loser Game 13 vs. Loser Game 14

*The team with the higher ranking will be considered home for all games.

**To complete these, there will need to be fourteen game slots reserved with the facility.

